



ESSENTIAL

KEYBOARD SHORTCUTS COLLECTORS' CARD

CINEMA 4D R8

Selected keyboard shortcuts to help you get more from Cinema 4D. A wheel mouse is necessary to use certain shortcuts. If you work on a Mac, use [Opt] instead of [Alt], and [Cmd] instead of [Ctrl]

EDITOR – FILE MENU

New...	Ctrl+N
Open	Ctrl+O
Close All	Ctrl+Shift+F4
Close	Ctrl+F4
Merge	Ctrl+Shift+O
Quit	Alt+F4
Save	Ctrl+S
Save as...	Ctrl+Shift+S

EDITOR – EDIT MENU

Copy	Ctrl+C
Cut	Ctrl+X
Delete	Del or Backspace
Make Editable	C
Select All	Ctrl+A
Deselect All	Ctrl+Shift+A
Invert All	Shift+A
Paste	Ctrl+V
Project Settings	Ctrl+D
Undo	Ctrl+Z
Undo (Action)	Shift+Z
Redo	Ctrl+Y

EDITOR – TOOLS MENU

Bridge	B
Coordinate System	W
Modeling Popup	V
Move	E
Rotate	R
Extrude	D

Extrude Inner	I
Knife	K
Scale	T
X-Axis / Heading	X
Y-Axis / Pitch	Y
Z-Axis / Bank	Z
Make Editable	C
Toggle Active Tool	Space
Toggle Modelling Mode	Return
Toggle Parent Generator	Q

EDITOR – RENDER MENU

Render Settings	Ctrl+B
Render to Picture Viewer	Shift+R
Render View	Ctrl+R

EDITOR – WINDOWS MENU

Object Manager	Shift+F1
Material Manager	Shift+F2
Timeline	Shift+F3
F-Curve Manager	Shift+F4
Attribute Manager	Shift+F5
Picture Viewer	Shift+F6
Coordinate Manager	Shift+F7
Snap Settings	Shift+F8
Active Tool Manager	Shift+F9
Console	Shift+F10

TIMELINE – NAVIGATION

Autokeying	Ctrl+F9
Goto End	Shift+F
Goto Next Frame	G



Goto Next Key	Ctrl+G
Goto Prev Frame	F
Goto Prev Key	Ctrl+F
Goto Start	Shift+G
Parameter	A
Play Backwards	F6
Play Forwards	F8
Point Level Animation	L
Position	P
Record Active Objects	F9
Rotation	R
Scale	S
Stop	F7
TIMELINE – VIEW	
Zoom In	+
Zoom Out	-
OBJECT MANAGER	
Expand Object Group	Shift+G
Group Objects	G
Load Object	Ctrl+Shift+O
Scene Information	Ctrl+I
MATERIAL MANAGER	
Load Materials	Ctrl+Shift+O
New Material	Ctrl+N
BROWSER	
Import Directory...	Shift+O
Import File	Ctrl+Shift+O
Info...	Ctrl+I
New Catalogue	Ctrl+N
Open Catalogue...	Ctrl+O
Save Catalogue as...	Ctrl+Shift+S
Search for...	Ctrl+F
VIEW WINDOW	
4 Views	F5
Frame Active Objects	O or Alt+O
Frame Scene Without Camera/Light	H or Alt+H
Frame Selected Elements	S or Alt+S
Redo View	Ctrl+Shift+Y
Redraw	A
Toggle Active View	PgUp or PgDwn

Undo View	Ctrl+Shift+Z
View 1	F1
View 2	F2
View 3	F3
View 4	F4
Zoom In	+
Zoom Out	-
PICTURE VIEWER	
Blue	B
Grayscale	S
Green	G
Red	R
Open...	Ctrl+O
Zoom In	+
Zoom Out	-
TIMELINE/F-CURVES (WITH MOUSE)	
Scrolls Display	1+Mouse down
Scales Display	2+Mouse down
Move selected curve	4+Mouse down
Scale selected curve vertically	5+Mouse down
Freehand Selection	8+Mouse down
EDITOR (WITH MOUSE)	
Camera Move left/right/up/down	1+Left mouse down
Camera Move forwards/backwards	2+Left mouse down or Mouse wheel
Camera Rotate (X and Y axes)	3+Left mouse down
Camera Zoom (Focal length)	2+Right mouse down or Shift+Mouse wheel
Camera Rotate (Z axis)	3+Right mouse down
Object Move (Animating)	4+Mouse down
Object Scale (Animating)	5+Mouse down
Object Rotate (Modeling)	6+Mouse down
Object Scale (Modeling)	7+Mouse down
Freehand Selection (Modeling)	8+Mouse down
Live Selection (Modeling)	9+Mouse down
Rectangle Selection (Modeling)	0+Mouse down
Timewarp (Timeline)	J+Mouse down
Weight Selection (HyperNURB)	.+Mouse down

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CINEMA 4D R8
COLLECTORS' CARD

3D
world
MAXON